

1. Rules and Regulations

1.1 Rights and Obligations

The obligations and rights of the participants and the organizers of RACE.EAT.PLAY will be run according to these rules and regulations and its modifications. The organization reserves the right to modify these regulations at their discretion at any given time and all participants will be informed of such changes before the commencement of the race. The universally valid regulations will be those, signed by the organization and each team member before the race start. Upon registering, competitors accept that any photos taken or filming done during the race may be used for commercial, promotional or advertising purposes in all types of media and others.

1.2 Race Director/The Organiser

The highest authority of RACE.EAT.PLAY is the Race Director/The Organiser. It will be his sole responsibility to make final decisions on any controversial situation or difficulties of any kind that may arise during the race, in addition to any other race-related matters and/or decisions. The Race Director also has the authority to modify the following: 1) the race route at any time; 2) modify the dark zones, both location and schedule, for climatic conditions or cases of force majeure; 3) terminate the race at any time due to climatic conditions or other reasons under force majeure.

2. Teams

2.1 Race

A total of 30 teams will compete in the Race. A maximum of 10 members is allowed to form the team. The registration will be on a first-come-first-serve basis.

2.3 Minimum Age Requirement

All drivers must be 18 years or older on the day of the Race.

2.4 Team Composition Requirements

Each Team must have one (1) nominated driver and may have a co-driver. A maximum of two (2) people may actually race in the Event (one driver and two co-drivers). The pit crew will be permitted to push the Craft as far as the start line. Teams are limited to no more than ten (10) members, including the driver. Only Team members listed in the official Registration Form will be permitted to participate in the Event.

2.5 Team Name

The official team name must be provided to the organization together with the online registration. The team name is subjected to approval by the Organizers and it should comply at least with the following points:

- It should not be vulgar
- It should not allude to any political affiliation or termed as politically sensitive
- It should not have any sexual connotations

2.6 Assistance

Third party assistance is forbidden. The organizers will provide the necessary assistance for competing teams throughout the race, particularly the transport of equipment and materials to the checkpoints for the next stage of the race or transitional areas. Each team is responsible for the transport of their provisions and mandatory equipment.

3. Registration requirements

3.1 Registration Procedure

Teams interest in participating in RACE.EAT.PLAY must comply fully with the registration procedure:

- Filling in the online registration form available on the official race web site, following the instructions indicated.
- Presenting all required documents, at the appropriate time.

3.2 Insurance

It is the personal responsibility of the participants to have in place accident insurance coverage for the event as the Soapbox Race is termed as a risky event and the Event Organiser will not be held liable for any accidents or mishaps that occurs during the race day.

3.3 Withdrawal from the race

We allow participants to withdraw from the race no later than 7 days prior to the closed registration of the race.

3.4 Reasons for ineligibility prior to the race

Reasons for disqualification before the start of the race:

- That one or more members of the team do not sign the Disclaimer / Waiver of Liability
- Members of the team on race day are not the same members that have signed up on the registration form.
- Members are deemed to under alcoholic influences.

4. Race Development

4.1 Reasons for ineligibility prior to the race

All team members should have with them, at all times, the official identity card bearing their photo and name, verifying their identity. This can be checked at any time.

4.2 Race Time

Organizers would start the race according to the official clock at the event. Teams must follow the wave timings that has been allocated to them.

5. Penalties

5.1 Disqualification

Teams may be penalized or disqualified if:

- The Soapbox vehicle is deemed to be unsafe to the public or for driving.
- Drivers are deemed to be a threat of injury either to themselves or the public.
- Drivers are found to be under alcoholic influences.
- Drivers do not abide by the instructions given by the event organisers on the day of the event.
- Modifications are made to the Soapbox vehicle after inspections.

6. Soapbox Design

6.1 Forbidden Equipment

- The Soapbox vehicle should not be powered by engines, paddles or electricity. The vehicle has to be gravity and kinetically powered.
- The Soapbox vehicle should not be constructed with any materials that may break and cause injury to the driver or the public in the event of a crash, which includes but is not limited to glass.
- Pyrotechnics are strictly not allowed.

6.2 Specifications

- The Soapbox vehicle must have at least 3 wheels in contact with the race track.
- The Soapbox must be powered solely by gravity and kinetic energy.
- The Soapbox vehicle should have functional brakes.
- The Soapbox vehicle should have functional steering.
- The Soapbox vehicle should have seats that are securely bolted to the vehicle.
- The Soapbox vehicle should not have any loose edges or sharp objects.
- The Soapbox vehicle should have at least 1 driver and no passengers are allowed.
- The Soapbox vehicle should be built primarily using a solid, impact resistant material.
- The Soapbox vehicle should be an original creation.
- The Soapbox vehicle should be built without the help of any professional Soapbox/motor racing vehicle builders.
- The Soapbox vehicle should not exceed a width of 1.5m, a length of 3m, and a height of 2m.

7. Prizes of Competition

7.1 Judging Criteria

- Soapbox Design: Before the race, judges will judge the Soapbox Cars' designs on creativity and aesthetics (Maximum 30 points)

- Launch & Showmanship: The launch mechanism refers to the performance and act before the Soapbox Car races down the track. The performance has a time limit of 5 minutes. (Maximum 30 points to be scored by panel of judges)
- Speed: To measure time taken to reach X metres from the start ramp. Rank scoring system according to number of teams racing. (Maximum 20 points)
- Obstacles passed: 5 points for each obstacle fully passed. (Max 20 points)
- Total score: All points will be tabulated to determine the winners.
- Most Popular Soapbox: The winner will be determined through public voting. A link to the voting page will be up on the website (www.raceeatplay.com) and open on event day only. The time period of which votes would be accepted would be listed on the website. All votes received before or after the stated timing will not be accepted.

8. Safety

Every participant is responsible for his/her involvement in the event. The organizer will not be liable for any injury, mishap, sickness, death or loss/damage to personal property that may occur during the event.

If a participant feels unwell during the event, he/she should seek immediate attention from the event officials. First aid posts and ambulances will be stationed at the event area.

Participants must wear adequate foot protection with a sole while competing.

8.1 Equipment/Attire

Drivers are required to wear protective equipment and clothing during the race. This includes, but is not limited to road legal helmets, knee and elbow pads, gloves, long pants, long sleeves, and covered shoes.

8.2 General Rules

- Braking using of hands and feet are not allowed. "Fred Flintstone Braking is not allowed!"
- Drivers are to ride the Soapbox vehicle facing forwards while being seated.
- Drivers are to abide by the instructions given by the event organisers.

Frequently Asked Questions

Q. When will the race be held?

It will be held on 8 September 2018.

Q. Where will the race be held?

The race will be held in one-north in conjunction with the Race.Eat.Play @ one-north Festival.

Q. What time is the race?

The race time will be released nearer to the event date.

Q. How will I be informed of my race timing?

You will be informed of your race timing by email nearer to the date of the race.

Q. When do entries open and close?

The online registration will be open on 29 April 2018 (www.raceeatplay.com) and it will close on 31 August 2018 or when all the race slots are fully taken up, whichever is earlier.

Q. How do I become a racer?

You will need to register via the application form here. You will also need to submit your pictures, videos or models of your Soapbox Design for approval.

Q. How much does it cost to watch the race?

Attendees are welcome to watch the race for free. Please take note that they are not allowed to thread on the race tracks at any point pre, during or post-race.

Q. How many racers will there be?

There must be at least one driver and one co-driver. There should be a maximum of 2 people in the Soapbox.

Q. If I do not sign in, can I turn up on the event day with my self-made soapbox?

No. All registrants must register and submit their soapbox designs to be approved as a racer during the registration period.

Q. Will participants be able to have practice runs on the race track on event day?

No, there will be time reserved for participants to familiarize themselves with the race elements but you will not be allowed to have a practice run.

Q. What are the wet weather plans?

Depending on the weather conditions, The Organiser reserves the right to delay, postpone or cancel the race.